

M 4.1, 3.1 km (1.9 mi) NE of Yorba Linda, CA

Origin Time: Wed 2012-08-29 20:31:00 UTC (13:31:00 local)

Location: 33.91°N 117.79°W Depth: 9 km

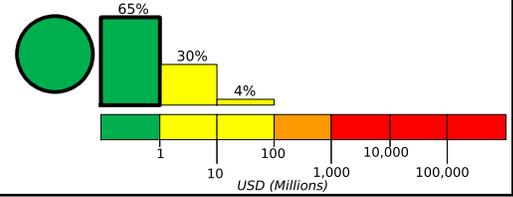
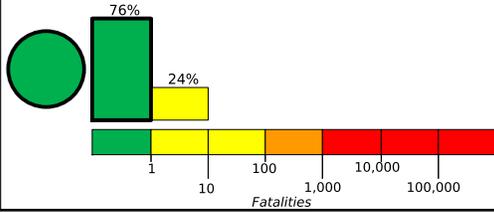
Created: 1 day, 2 hours after earthquake

PAGER
Version 9

Estimated Fatalities

Green alert for shaking-related fatalities and economic losses. There is a low likelihood of casualties and damage.

Estimated Economic Losses

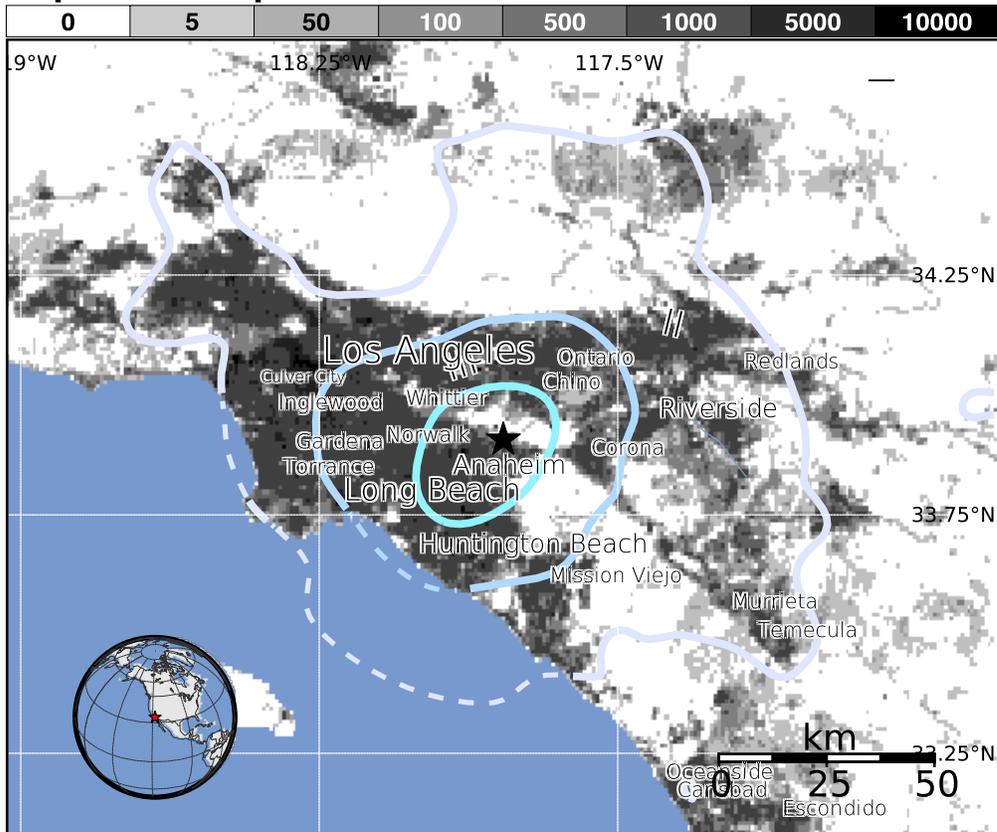


Estimated Population Exposed to Earthquake Shaking

ESTIMATED POPULATION EXPOSURE (k = x1000)		1,555k*	14,820k	1,606k	39k	0	0	0	0	0
ESTIMATED MODIFIED MERCALLI INTENSITY		I	II-III	IV	V	VI	VII	VIII	IX	X+
PERCEIVED SHAKING		Not felt	Weak	Light	Moderate	Strong	Very Strong	Severe	Violent	Extreme
POTENTIAL DAMAGE	Resistant Structures	none	none	none	V. Light	Light	Moderate	Moderate/Heavy	Heavy	V. Heavy
	Vulnerable Structures	none	none	none	Light	Moderate	Moderate/Heavy	Heavy	V. Heavy	V. Heavy

*Estimated exposure only includes population within the map area.

Population Exposure



Structures:

Overall, the population in this region resides in structures that are highly resistant to earthquake shaking, though some vulnerable structures exist.

Historical Earthquakes (with MMI levels):

Date (UTC)	Dist. (km)	Mag.	Max MMI(#)	Shaking Deaths
1984-11-26	387	5.1	V(17k)	0
2003-12-22	356	6.6	VII(213)	2
1994-01-17	78	6.7	IX(181k)	33

Recent earthquakes in this area have caused secondary hazards such as landslides and liquefaction that might have contributed to losses.

Selected City Exposure

from GeoNames.org

MMI	City	Population
V	Yorba Linda	65k
IV	Placentia	49k
IV	Villa Park	6k
IV	Chino Hills	67k
IV	Anaheim	328k
IV	Fullerton	135k
IV	Santa Ana	343k
III	Long Beach	483k
II	Los Angeles	3,695k
II	Riverside	298k
II	North Glendale	203k

bold cities appear on map

(k = x1000)

PAGER content is automatically generated, and only considers losses due to structural damage. Limitations of input data, shaking estimates, and loss models may add uncertainty.

<http://earthquake.usgs.gov/pager>

Event ID: ci15207433